



Alma Hernandez

55 Dixwell Ave, Cranston, RI 02910
401-345-8962 Alma.joji@gmail.com

SUMMARY

I am a highly motivated seasoned Technical and Creative designer with fifteen years of proven experience in design. I have applied and excelled in the fields of Creative design, Concept design, 3D Modeling, Technical Jewelry design, and Architecture. I am excited to apply my experience and talents in a fast paced and creatively stimulating environment where I can continue to learn and grow as an artist.

SKILLS AND QUALIFICATIONS

- Excellent technical drawing skills and Strong rendering abilities in presenting current trends and concepts
- Skilled in Adobe Illustrator, Photoshop, Flash, After Effects, InDesign, Rhino, Maya
- Exceptionally organizational skills with a track record that demonstrates self motivation, creativity, and initiative in both personal and corporate goals.
- Strong communications skills, and fluent in English and Spanish

EXPERIENCE

Jewelry Technical Designer

2012 - Present

Independent Contractor

Providence, RI

- Create computer aided technical drawings using Adobe Illustrator to produce detailed two-dimensional drawings providing in-house model-makers and overseas vendors with precise documentation for the creation of complex jewelry pieces.
- Designed illustrations using Adobe Illustrator and Photoshop to create renderings for design presentations.
- Create detailed boxes and patterns designs

Jewelry Technical Designer

2009 - 2012

Independent Contractor

Cranston, RI

- Contract technical design production work for various leading jewelry companies including Crimzon Rose, Bernardo, K&M Associates.

Technical Designer / Mechanical Designer

2001 - 2009

Jones Apparel / Victoria & Co.

Providence, RI

- Computer generated two-dimensional drawing using Adobe Illustrator / Pro Designer
Created detailed two-dimensional drawings for diverse brands such as Givenchy, Judith Jack, Anne Klein, Nine West, Rachel Roy and other private labels
- Three-dimensional surface modeling computer work using Pro Designer / Pro Engineer
Created concise specifications for designers and model makers allowing them to conceptualize proper volume and thickness requirements for functional aspects
- Model making documentation and processing
Collaborated closely with model makers facilitating the interpretation and development of design concepts
- Product Coordination and Processing
Collaborated with coordinators to facilitate overseas vendors with clarity of products, costs and delivery time frames
- Website Managing
Created website development pages to coordinate divers parts of the design and execution process

Associate Designer

1998 - 2001

L'Image Inc

Providence, RI

- Mechanical and Artistic Drawings
- Pen and pencil two dimensional detailed technical drawings.
- Artistic presentation drawing to provide a better understanding of general design concepts for clients such as Nordstrom, Talbots and other private labels

EDUCATION

Computer Illustration and Animation with 3D Modeling

Rhode Island School of Design

Providence, RI

Bachelor of Art and Architectural Design

Universidad Autonoma

Santo Domingo